ULTIMA IX

| Esc | | Object f. Belt F1 | Object f. Belt F2 | Object f. Belt F3 | Object f. Belt F4 | | Object f. Belt F5 | Object f. Belt F6 | Object f. Belt F7 | Object f. Belt F8 | | Object f. Belt F9 | Object f. Belt F10 | Object f. Belt F11 | Object f. Belt F12 | | Druck | Rollen | Pause |

Keyboard layout (main block):

- `° ~ / ^ `` | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | ? _ / ß - | `` + / ´ = | ← | Einfg | Pos1 | Bild↑ | Num | ÷ | * | −
- **Combat Mode / Tab** (red) | **Cursor Mode / Q** (red) | W | E | **Aim Target / R** (red) | T | **Shield / Z Y** (red) | U | I | O | P | Ü [| * / +] | Entf | Ende | Bild↓ | 7 | 8 | 9
- Caps | A | **Spell Book / S** (green) | D | F | G | H | **Journal / J** (green) | K | L | Ö ; | Ä ' | ' " / # ' | ↵ | 4 | 5 | 6 | +
- Shift | > < / \ | Y Z | **Search Object / X** (green) | **Climb / C** (yellow) | V | **Inventory / B** (green) | N | M | ; < / , | : > / . | _ ? / - / | Shift | ↑ | 1 | 2 | 3
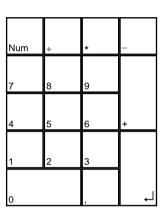- Strg | Alt | **Jump into Direction of Cursor** (yellow) | AltGr | Strg | ← | ↓ | → | 0 | , | ↵

deutsches Tastaturlayout / english keyboard layout

[Shift]+RMB: Run into Direction of Cursor
[Strg]+RMB: Move to the Left
[Alt]+RMB: Move to the Right

more keyboard layouts:
keycard.mogelpower.de

WARNING! from Ascension Designers:
Using the cheats listed on this page can cause certain parts of the game to "break". For example, using the fly cheat can cause the player to possibly fly over crucial trigger areas and flag-setting areas, causing triggers to be broken and some parts of the story to not progress. The invulnerability cheat wll also have a similiar effect on the game. You may find yourself loading a savegame from much earlier because a crucial trigger or flag was not set off at the appropriate place in the game.

Cheat Methods:
In the Ultima 9 directory there is a file called default.kmp. When opened in a standard wordpad or other text editor ou will find the following text line:
    [Cheat Commands]
    Simply add the following lines underneath it:
    alt+shift+i = toggle_avatar_invulnerable
    alt+shift+l = toggle_avatar_fly
During game play the corresponding keys (alt+shift+i & alt+shift+l) will activate the cheat functions.

You may also bind the following codes just as you did the ones above:
pass_one_hour

unpass_one_hour
sunrise_sunset
pass_one_minute
unpass_one_minute
toggle_sun
toggle_wind
toggle_storms
toggle_avatar_fast

Version 1.07+
You can also add the following to the default.kmp file when you update to version 1.07 or higher:

recharge_mana
fill_spellbook
spells_0-2
spells_3-5
spells_6-8

Monsters Ignore You
Just open up the backpack (pressing B). Monsters seem to ignore you when you have the backpack open. You can hack and slash at them as you wish then. In order not to let the backpack obstruct your view, you could drag it to the edge of the screen.