EPILEPSY WARNING
Please read before using this game or allowing your children to use it.
Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures. If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing. We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, discontinue use IMMEDIATELY and consult your doctor.

PRECAUTIONS TO TAKE DURING USE
- Do not stand too close to the screen. Sit a good distance away from the screen, as far away as the length of the cable allows.
- Preferably play the game on a small screen.
- Avoid playing if you are tired or have not had much sleep.
- Make sure that the room in which you are playing is well lit.
- Rest for at least 10 to 15 minutes per hour while playing a video game.

CONTENTS

STAY IN THE GAME AND REGISTER WITH EA!

Create an EA Member Account and register this game to receive free cheat codes and game hints from EA. Creating an EA Member Account and registering this game is fast and easy! **Visit our website at www.gamereg.ea.com and sign up today!**

WWW.EASPORTS.COM

INSTALLING THE GAME

Note: For system requirements, see electronicarts.co.uk.

TO INSTALL (DISC USERS):

Insert the disc into your disc drive and follow the on-screen instructions.
Once the game has installed you can launch it from the game's AutoRun menu or by locating the game through the START menu.

TO INSTALL (EA STORE USERS):

Note: If you'd like more information about purchasing direct downloads from EA, visit www.eastore.ea.com and click MORE ABOUT DIRECT DOWNLOADS.

Once the game has been downloaded by EA Download Manager, click the install icon that appears and follow the on-screen instructions.
Launch the game (once it is installed) directly from the EA Download Manager.

Note: If you've already purchased a title and would like to install it on another PC, first download and install the EA Download Manager on the other PC, then launch the application and log in with your EA account. Select the appropriate title from the list that appears and click the start button to download the game.

TO INSTALL (THIRD PARTY ONLINE USERS):

Please contact the digital retailer through whom you purchased this game for instructions on how to install the game or how to download and reinstall another copy.

STARTING THE GAME

To start the game:

Games on Windows Vista™ are located in the **Start > Games** menu and on earlier versions of Windows™ in the **Start > Programs** (or **All Programs**) menu. (EA Store users must have the EA Download Manager running.)

COMPLETE CONTROLS
NEW MOUSE AND CUSTOM CONTROLS

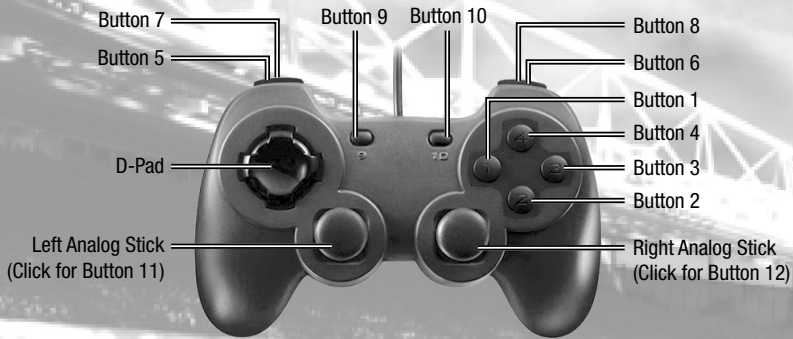*FIFA 09* provides a wide choice of controls, exclusive to the PC game:

Mouse Control Choose either KEYBOARD MOVEMENT or MOUSE MOVEMENT in the Select Sides screen to use all-new PC-specific controls in-game. You can even assign actions to your mouse buttons – including the mouse wheel!

Custom Controls Customize your very own keyboard controls in the Controls screen. For the first time you can map completely different keys and buttons to defending and attacking actions.

Gamepads *FIFA 09* supports a range of gamepads (see the ReadMe file for a comprehensive list).

COMMAND REFERENCE

This manual shows controls based on a Logitech® Dual Action™ Gamepad. Your controller may reference its buttons and analog sticks differently than those listed in this manual. Please consult the in-game control settings, your controller manufacturer's documentation, or the Game Controllers section of the Windows Control Panel.

Button 7
Button 5
Button 9   Button 10
Button 8
Button 6
Button 1
Button 4
D-Pad
Button 3
Button 2
Left Analog Stick
(Click for Button 11)
Right Analog Stick
(Click for Button 12)

COMPLETE CONTROLS

Note: Quick Free Kick / Call Defender / Call 2nd Player: When you see these pop-ups in-game, press the PACE CONTROL button to perform the action.

Note: Unless indicated otherwise, controls apply to "KEYBOARD MOVEMENT".

ATTACKING DRIBBLING

Action	Logitech® Dual Action™ Gamepad	Mouse and Keyboard controls
Move player	Left Analog Stick	W/A/S/D (or move cursor to your player's desired destination if using Mouse Movement controls)
Sprint	Button 6 (hold)	SPACEBAR
Stop ball/Shield	Left Analog Stick (release) + Button 6 (hold)	Release W/A/S/D + SPACEBAR (hold)
Stop ball (facing the goal)	Left Analog Stick (release) + Button 8	Release W/A/S/D + Left ALT
Pace control	Button 8 (hold)	Left ALT
Forward run (by a specific player)	Button 5 (tap)	Hover mouse over player + roll mouse wheel.
Run into space (by the nearest player)	N/A	Roll mouse wheel over intended destination.
Knock on (while sprinting)	Right Analog Stick	Hold mouse wheel + drag mouse in knock direction.
Tricks (see p. 6)	Right Analog Stick	Hold mouse wheel + drag mouse.

TRAPPING

Trap ball	Button 6	N/A
First touch (before receiving ball)	Right Analog Stick (press and hold to determine distance)	Hold mouse wheel + drag mouse in touch direction.
Dummy (before receiving ball)	Button 7 (tap)	Left CTRL (without pressing directional button)

PASSING

Short pass/Header	Button 2 (hold to pass to further player)	Click left button over intended receiver.
Manual long pass/Cross	Button 1 (hold to determine distance)	Hold left button over intended receiver.
Manual through ball	Button 4 (hold to determine distance)	Click left button over intended destination.
Lobbed through pass	Button 5 + Button 4 (hold to determine distance)	Double-click left button over intended receiver.
One-two	Button 5 + (Button 2, Button 2)	Hold SHIFT + click left button over receiver and then runner.

CROSSING

Manual cross (hold to determine distance)	Button 1	Hold left button over crossing player.
Ground cross (within cross zone)	Button 1 (double tap)	Left button (double tap)
Early cross (outside cross zone)	Button 5 + Button 1	Left SHIFT + Left button
Early ground cross (outside cross zone)	Button 5 + Button 1 (double tap)	Left SHIFT + Left button (double tap)

SHOOTING

Aim shot	Left Analog Stick	Hover mouse over net.
Shot/Header	Button 3	Right button (hold to determine height).
Placed shot	Button 5 + Button 3	Right button (double tap)
Chip shot	Button 7 + Button 3	Left CTRL + Right button

TRICKS

Fake shot/cross	Button 2 (while powering up) + hold the Left Analog Stick in fake direction.	Left button (while powering up) + hold W/A/S/D in fake direction.

SKILL MOVES

Use the Right Analog Stick or press and hold the mouse wheel and drag your mouse in the directions below to perform skill moves while standing, jogging or sprinting.

Note: Unless stated, the controls listed below assume that the controlled player is facing vertically upwards.

STANDING MOVES

NEW **Scoop Turn**	⇨ ⇘ ⇩ ⇙ ⇦ or ⇦ ⇙ ⇩ ⇘ ⇨
NEW **Rainbow Flick**	⇧ ⇗ ⇨ ⇘ ⇩ or ⇧ ⇖ ⇦ ⇙ ⇩
Step-over left, kick right	⇦ ⇨
Step-over right, kick left	⇨ ⇦
Fake kick	⇧ ⇧
Pull back	⇩ ⇩
Fake left	⇦ ⇦
Fake right	⇨ ⇨
Pull back, go right	⇩ ⇘ ⇨
Pull back, go left	⇩ ⇙ ⇦
Ronaldinho flip-flop	⇧ ⇗ ⇧ ⇖ or ⇧ ⇖ ⇧ ⇗

JOGGING MOVES

NEW **Heel-to-heel**	⇩ ⇧
NEW **Step-over roll**	⇧ ⇩ ⇙ ⇦ or ⇧ ⇩ ⇘ ⇨
Step-over	⇧ ⇧
Lane-change right	⇧ ⇗ ⇨
Lane-change left	⇧ ⇖ ⇦
Lane-change right, cut left	⇨ ⇦
Lane-change left, cut right	⇦ ⇨
360 left	⇩ ⇙ ⇦ ⇖ ⇧
360 right	⇩ ⇘ ⇨ ⇗ ⇧
Flick ball up	⇧ release the Arrow Key then ⇩ ⇧
Ronaldinho flip-flop	⇧ ⇗ ⇧ ⇖ or ⇧ ⇖ ⇧ ⇗
Robinho step-over	⇧ ⇗ ⇧ ⇖ or ⇧ ⇖ ⇧ ⇗
C. Ronaldo step-over	⇧ ⇗ ⇧ ⇖ or ⇧ ⇖ ⇧ ⇗
C. Ronaldo 90-degree cut	⇩ centre ⇦ or ⇩ centre ⇨
Rainbow	⇩ ⇙ ⇦ ⇖ ⇧

SPRINTING MOVES

Knock on	⇧	N/A
Knock on, go right/left	⤢/⤡	N/A
Knock back, turn	⇩	N/A

Note: Get to know your players' attributes. Only highly skilful players can pull off the Rainbow!

Note: Where player names are mentioned, only that player can pull off the move.

DEFENDING

Switch player	Button 2	Mouse wheel (roll)
Directional player switch	Right Analog Stick	Click left button over intended player.
Press	Button 3 (hold)	Left button (hold)
Second defender press	Button 2 (hold)	Mouse wheel (press and hold)
Jockey	Button 8 (hold)	Left ALT (hold)
Sliding tackle	Button 1	Right button
Clearance (in own half)	Button 3	Right button

GOALKEEPER

Charge	Button 4 (hold)	Q (hold)
Move/Aim kick	Left Analog Stick	A/D + right click to kick
Throw	Button 2 (hold to pass to further player)	Click left button over teammate.
Fake throw	Button 2 + Button 2 again (while powering up).	Left button (hold) + left button again (while powering up).
Drop kick	Button 1/Button 3	Hold right button over destination.
Drop the ball	Button 4	Q
Control keeper ON/OFF (when in own half)	Button 12	Click left button over goalkeeper.
Save	Button 4	Left button
Slide tackle	Button 1	Right button
Set piece positioning	Left Analog Stick	W/A/S/D

SET PIECES DIRECT FREE KICK

Aim shot	Left Analog Stick ⇦/⇨	A/D + Hover mouse over net.
Lock/unlock camera	Button 11	Press mouse wheel.
Shot	Button 3 (hold for increased power)	Click right button.
Driven shot	Button 5 + Button 3 (hold for increased power)	Hold Left SHIFT + right button.
Lob pass (hold for increased power)	Button 1	Hold left button over receiver.
Add spin (to shot, driven shot, or lob pass)	Left Analog Stick (while powering kick)	Drag mouse (while powering kick)
Short pass	Button 2	Click left button over receiver.
Switch taker	Button 6 (hold) + Left Analog Stick ⇧/⇩	SPACEBAR (Hold) + W/S
Quick free kick (during on-screen reminder)	Button 8	Left CTRL
Call lay-off man	Button 8	Left ALT
Lay-off to primary kicker	Button 8 (hold) + Button 2	Hold Left ALT + click left button
Lay-off man shot/lob pass	Button 8 (hold) + Button 3/ Button 1	Hold Left ALT while taking a shot/making a lob pass.
Lay-off man switches sides	Button 8 (hold) + Left Analog Stick	Hold Left ALT + A/D
Move player/wall	Left Analog Stick	A/D
Charge kick	Button 3	Click right button.
Jump wall	Button 4	Q

INDIRECT FREE KICK OR GOAL KICK

Aim	Left Analog Stick	A/D + Hover mouse over net
Long pass	Button 1 (hold for increased power)	Click right button over kick destination (hold for increased power).
Short pass	Button 2	Click left button over receiver.
Call 2nd player / defender	Button 8	Hover mouse over receiver and press Left ALT.

THROW-IN

Move receiving player	Left Analog Stick	W/A/S/D
Lock receiver	Button 3	Click right button.
Throw to locked player	Button 2	Click left button.
Short throw	Button 2	Hover mouse over receiver and press left button.
Leading throw	Button 4	Hover mouse over destination and click left button.
Switch player	Button 5	Roll mouse wheel.

CORNER

Aim	Left Analog Stick	A/D and move cursor with mouse
Lob cross (hold for increased power)	Button 1	Hold left button over destination.
Driven cross (hold for increased power)	Button 3	Hold right button over destination.
Add spin (to lobbed or driven cross)	Left Analog Stick (while powering cross)	Drag mouse (while powering cross)
Ground cross	Button 5 + Button 3 (hold for increased power)	Press Left SHIFT + right button over destination.
Short corner	Button 8 (call player)/Button 2 (pass)	Click left button over a teammate.
Change kick taker	Button 6 (hold) + Left Analog Stick ⇧/⇩	SPACEBAR (hold) + W/S

PENALTY KICK

Aim shot	Left Analog Stick (hold)	Hover mouse over net.
Lock shot	N/A	Press mouse wheel
Driven shot	Button 3	Hold right button.
Placed shot	Button 5 + Button 3	Hold Left SHIFT + right button.
Chip shot	Button 7 + Button 3	Hold Left CTRL + right button.
Move along goal line (goalkeeper)	Left Analog Stick	A/D
Dive (goalkeeper)	Button 4	Left button/Right button + aim with crosshair
Squat (goalkeeper)	Right Analog Stick ⇩	N/A

| **Wave arms** (goalkeeper) | Right Analog Stick ⇧ | N/A |
| **Jumping jacks** (goalkeeper) | Right Analog Stick ⇦⇨ | N/A |

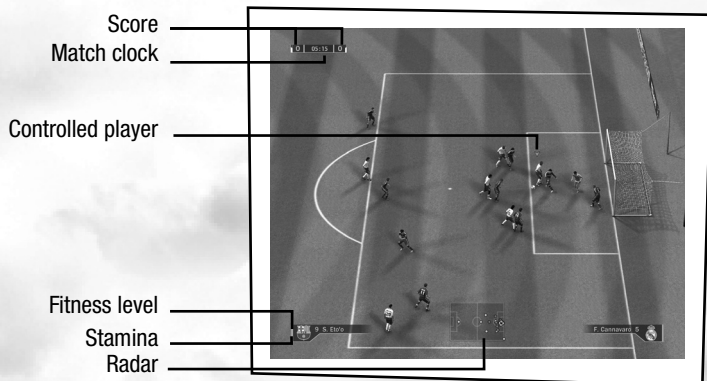# PLAYING THE GAME

KICK-OFF

Click INSTANT MATCH in the main menu to get straight out onto the pitch with your default settings or select TEAM or BE A PRO to play one-off "classic" or Be A Pro games (see p. 12 for further information on Be A Pro).

GAME SCREEN

Score —
Match clock —

Controlled player —

Fitness level —
Stamina —
Radar —

SAVING AND LOADING

Before exiting a game mode or a menu where changes have been made, make sure you save your progress. All unsaved information will be lost otherwise. You can load files manually by selecting LOAD/EXPORT in the main menu.

Note: To save your progress automatically during gameplay, enable the Autosave feature when *FIFA 09* launches or in the Game Settings screen.

NEW WIDGETS

Stay connected to the world of football when playing *FIFA 09* with all-new widgets. Click the Widget Manager icon at the top of the screen to select the widgets you want to add to your *FIFA 09* desktop. Keep up-to-date with your favorite club, manage your adidas Live Season updates (see p. 14), stay in touch with the online community, and review your online and offline game progress and Interactive Leagues standings (see p. 14) at the click of a button.

Note: You can view up to five widgets at one time.

Note: To view online widgets you must first create an Online Persona and then sign in (see p. 13).

GAME MODES
NEW BE A PRO—SEASONS

Take your playing career to the next level and join a club with up to three friends in Be A Pro: Seasons. Choose a player (or create your own), perfect his position, and watch him develop over a four-year career.

Complete challenges each match to help your player grow his attributes and follow all the action with the player-focused 3rd Person Cam.

Note: Before taking the pitch, every player must either create a new player or choose an existing one in order to track game stats and player development. Choosing an established player may give you a head start in terms of task completion but you will be able to grow a created player more quickly.

Note: The 3rd Person Cam is only available when playing as a single-player in Be A Pro modes. When playing with your friends, the normal Be A Pro camera is used.

BE A PRO CONTROLS

If you're going to play as a pro, you've got to think like a pro. When your team is on the attack, time your runs and call for the ball at the right time and when defending, ensure you cover any dangers posed by your opponents. Teamwork is everything in football and communication with your teammates is the key to success. Wherever you are on the field, make sure you use the following controls to increase your chances of victory:

Call for pass	Button 1	Click left button
Call for long pass/cross	Button 3	Left button (hold)
Call for through ball	Button 4	SHIFT + left button
Call for shot	Button 3	Right button (hold)
Apply pressure (when defending)	Button 1	Left button (hold)
Call for second defender pressure (when defending)	Button 3 (hold)	Mouse wheel (press and hold)

Keeper charge (when defending)	Button 4	Q
Move to position	Button 7	Left CTRL

GAMEPLAY INDICATORS

Be A Pro mode provides many of the same challenges faced by real players. Use the indicators provided to make sure you're in the right place at the right time.

OFFSIDE

To ensure the assistant referee doesn't bring a swift end to another attacking move, make sure you keep an eye out for his flag. When you stray offside, a flag icon appears at the bottom of the screen. To avoid being pulled up (and losing valuable XP), run back past the last defender to get into an onside position.

THREAT INDICATORS

For help with marking players, turn Threat Indicators ON in the Game Settings screen (via the Pause menu or Be A Pro: Seasons Central screen). Players you should be picking up will be highlighted by exclamation marks. Make sure you track them!

XP (EXPERIENCE POINTS)

During a match your every move is rated, whether you're caught out of position, or pull off a stinging shot. At the end, your overall performance is calculated and, if you've had a good game, you're awarded XP in the Match Results screen (you can gain extra XP by completing player and team tasks set before the game). The player with the most experience at the end of the season is the winner.

ATTRIBUTE POINTS

Every time your player earns enough XP to level up, you are granted Attribute Points to use on increasing his abilities. Select PLAYER MANAGEMENT > BOOST ATTRIBUTES in the Be A Pro: Seasons Central screen to spend these points.

ONLINE PLAY

INTERNET CONNECTION, ONLINE AUTHENTICATION AND ACCEPTANCE OF END USER LICENSE AGREEMENT REQUIRED TO PLAY. EULA, EA ONLINE TERMS & CONDITIONS AND FEATURE UPDATES CAN BE FOUND AT www.ea.com. YOU MUST BE 13+ TO REGISTER ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.ea.com OR 30 DAYS AFTER THE LAST DAY OF THE 2008-2009 FOOTBALL SEASON.

Online Persona

You must have an Online Persona in order to access the online features in *FIFA 09*. You can create one when *FIFA 09* first starts up or by selecting CREATE ACCOUNT in the Sign-In widget and following the on-screen instructions.

Note: To sign in using an already-created account, enter your persona and password into the Sign-In widget and select SIGN IN.

Note: In order to unlock online gameplay you are required to re-enter your install code after signing in to your Online Persona for the first time.

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NEW ADIDAS LIVE SEASON

Stay in touch with the fast-moving pace of the world's most popular game and experience the peaks and troughs of real-world players and teams by signing up for the all-new adidas Live Season.

Claim free updates for the league of your choice by creating a *FIFA 09* Online Persona and selecting a league, either when playing the game for the first time or in the Live Season widget. To download updates, and to check out player form summaries including the league's Team of the Week, check the widget regularly. To purchase updates from other leagues, select a league in the widget to enter the EA Store and then follow the on-screen instructions.

> **Note:** When signing in to the EA Store, remember to use the email address and password you entered when creating your *FIFA 09* PC Online Persona.

> **Note:** To download updates automatically, click the spanner icon at the top of the adidas Live Season widget and enable the Auto-Download Form File option.

> **Note:** adidas Live Season supports the Barclay's Premier League, Liga BBVA, Ligue 1, 1.Bundesliga, Serie A, and the Mexican Primera Division.

> **Note:** Weekly updates will be released from October 2008 until the real-world leagues close in May 2009..

> **Note:** You can use adidas Live Season form updates in Kick-Off mode and online matches.

ONLINE GAME MODES

Select ONLINE GAME MODES in the Game Modes menu to play Quick Ranked and Custom matches, take part in Interactive and Online Leagues, chat with other members, and check out the top *FIFA 09* players.

EA SPORTS™ INTERACTIVE LEAGUES

Represent your club online by taking on rival supporters in matches that mirror real-world fixtures. Your results, combined with those of your fellow fans, decide if your club rises to the top of its Interactive League or plummets into the relegation zone.

EA SPORTS™ ONLINE LEAGUES

Create an online league for you and up to 31 friends. Play by your rules against players across the globe.

MULTIPLAYER

Challenge a friend to a head-to-head match using Direct IP or gather up to seven mates together for a LAN game. Select MULTIPLAYER in the Game Modes menu to set up your match.

PERFORMANCE TIPS
PROBLEMS RUNNING THE GAME
- Make sure you meet the minimum system requirements for this game and that you have the latest drivers for your video card and sound card installed:
  For NVIDIA video cards, visit www.nvidia.com to locate and download them.
  For ATI video cards, visit www.ati.amd.com to locate and download them.
- If you are running the disc version of this game, try reinstalling DirectX from the disc. This is typically found in the DirectX folder on the root of the disc. If you have Internet access, you can visit www.microsoft.com to download the latest version of DirectX.

GENERAL TROUBLESHOOTING TIPS
- If you have the disc version of this game and the AutoPlay screen does not automatically appear for installation/playing, right-click the disc drive icon found in My Computer and select AutoPlay.
- If the game is running slowly, try reducing the quality of some of the video and sound settings from the game's options menu. Reducing the screen resolution can often improve performance.
- For optimum performance when playing, you may like to disable other background tasks (except the EADM application, if applicable) running in Windows.

INTERNET PERFORMANCE ISSUES
To avoid poor performance during Internet play, be sure that you close any file sharing, streaming audio, or chat programs prior to entering gameplay. These applications can monopolize your connection's bandwidth, causing lag or other undesirable effects.
This game uses the following TCP and UDP port(s) for Internet play:

Note: that if you have a firewall and want to play online, the following TCP/IP ports must be open in the outbound direction:

HTTP	80	TCP/IP
HTTPS	443	TCP/IP
Peer Game Connection	3659	TCP/IP
Roomsvr	30440-30449	TCP/IP

The following UDP ports must be opened for game packets, for the outbound and inbound connections:

Game Packets	3658	UDP
News Ticker	9570	UDP

Please consult your router or personal firewall documentation for information on how to allow game related traffic on these ports. If you are attempting to play on a corporate Internet connection, contact your network administrator.

CUSTOMER SUPPORT

If you have trouble with this game, EA Customer Support can help.

The **EA Help** file provides solutions and answers to the most common difficulties and questions about how to properly use this product.

To access the EA Help file (with the game already installed):

Windows Vista users, go to Start > Games, right-click the game icon, and select the appropriate support link from the drop-down menu.

For users on earlier versions of Windows, click the **Technical Support** link in the game's directory located in the **Start > Programs** (or **All Programs**) menu.

To access the EA Help file (without the game already installed):

1.   Insert the game disc into your DVD-ROM drive.

2.   Double-click the My Computer icon on the Desktop. (For Windows XP, you may need to click the **Start** button and then click the My Computer icon).

3.   Right-click the DVD-ROM drive that has the game disc and then select OPEN.

4.   Open the **Support > European Help Files> Electronic_Arts_Technical_ Support.htm** file.

If you are still experiencing difficulty after utilizing the information in the EA Help file you can contact EA Technical Support.

EA CUSTOMER SUPPORT ON THE INTERNET

If you have Internet access, be sure to check our EA Technical Support website at:
http://eusupport.ea.com
Here you will find a wealth of information on DirectX, game controllers, modems, and networks, as well as information on regular system maintenance and performance. Our website contains up-to-date information on the most common difficulties, game-specific help, and frequently asked questions (FAQs). This is the same information our support technicians use to troubleshoot your performance issues. We keep the support website updated on a daily basis, so please check here first for no-wait solutions.

SUPPORT CENTRE CONTACT INFO

If you require further assistance and would prefer to speak to a technician, telephone our Customer Support team (9am-9pm, Monday-Friday):
Telephone: 0870 243 2435

Note: No hints or codes are available from the Support Centre.
Fax: 0870 2413231
Calls charged at national call rates; please consult your telecoms provider for details.
To help us diagnose the problem please generate a DirectX Diagnostic report of your PC before calling us:
Click **Start > Run**… and type dxdiag. Click OK, then once the report is complete, Click SAVE ALL INFORMATION… and save the report to your Windows Desktop.

WARRANTY

Note: The Following warranties only apply to products sold at retail. These warranties do not apply to products sold online via EA Store or third parties.

LIMITED WARRANTY

Electronic Arts warrants to the original purchaser of this computer software product that the recording media on which the software programs are recorded will be free from defects in materials and workmanship for 12 months from the date of purchase. During such period defective media will be replaced if the original product is returned to Electronic Arts at the address below, together with a dated proof of purchase, a statement describing the defects, the faulty media and your return address. This warranty is in addition to, and does not affect your statutory rights in any way. This warranty does not apply to the software program themselves, which are provided "as is", nor does it apply to media which has been subject to misuse, damage or excessive wear.

RETURNS AFTER WARRANTY

Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a cheque or postal order for £7.50 per disc, payable to Electronic Arts Ltd. Please remember to include full details of the defect, your name, address and where possible, a daytime telephone number where we can contact you.

Electronic Arts Customer Warranty, PO Box 1096, Guildford, GU1 9JN, United Kingdom.

Electronic Arts excludes any warranty in relation to the Product if it is bought second hand and the consumer is not the first end user of the Product.

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