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GETTING STARTED

System Specs

Minimum System Requirements:

Windows © 98/Me/XP/2000, Pentium © 3, 1Ghz or higher, GeForce 4 (excluding MX) or Radeon 9200 and above, 256MB. 600MB free hard disc space, 4 x CD-ROM, DirectX © 9 compatible sound card, DirectX © 9c (included on disc).

Recommended System Requirements:

Windows © XP, Pentium © 3, 2.4Ghz, GeForce FX5700, 512MB. 600MB free hard disc space, 4 x CD-ROM, DirectX © 9 compatible sound card, DirectX © 9c (included on disc).

Jacked is not compatible with all integrated graphics chipsets (including laptops).

Jacked only supports gamepads with dual analog sticks and with at least 8 buttons.

Installing Jacked

To install Jacked, insert the game disc into a CD-ROM drive. If autorun is activated the Jacked set-up process will start automatically. To start the installation manually, select "Run" from the Start Menu, enter "D:\launch.exe" (where "D:" represents your CD-ROM drive) and click "OK", or simply open an Explorer window and run "launch.exe" on the Jacked game disc.

The Xplosiv Launch Window will appear. Click the "Install" button to proceed.

Choose the installation language when prompted.

If you agree to the terms and conditions of the licence agreements then check the appropriate box and click on the "Next" button.

The default installation directory is "C:\program files\Xplosiv\Jacked". If you wish to change this, click on the "Browse" button. When you are done, click "Install" and the installation process will continue.

Jacked requires at least DirectX © 9c in order to run. If you have a version lower than this or are unsure, make sure you check the DirectX box when given the option (no files will be overwritten if you have a newer version).

You can change the Program Manager Group if you wish, or just click "Next" to begin installing.

Please note: Jacked requires the disc to be in your drive in order to run.

Massive advertising technology

Jacked incorporates technology of Massive Incorporated. This enables in-game advertisements to be temporarily uploaded to your pc and displayed in-game while connected online. No personally identifiable information about you is collected and only select non-personally identifiable information is temporarily logged. No logged information is used to determine any personally identifiable information about you. For full details, see Massive's privacy policy at <http://www.massiveincorporated.com/privacy.htm>.

Uninstalling Jacked

To uninstall Jacked, click on the Windows Start Menu on your task bar and choose "Programs\Xplosiv\Jacked\Uninstall Jacked".

CONTROLS

	Single Player	Multiplayer	
		Player 1	Player 2
Accelerate / recover	Arrow up	Arrow up	T
Brake	Arrow down	Arrow down	G
Steer left	Arrow left	Arrow left	F
Steer right	Arrow right	Arrow right	H
Boost	Left Shift	Right Control	Space
Wheelie	X	L	S
Stoppie	S	O	W
Finishing Move Left	Q	I	Q
Finishing Move Right	E	P	E
Punch Left	A	K	A
Punch Right	D	;	D
Shoot / Fire	Space	9	2
Jack	W	J	Left Shift
Gang Offensive	Left Control	O	3
Rear View	1	'	R
Toggle Camera	F5	F5	F9

Performing stunts

To perform a wheelie, press the Wheelie button and accelerate at the same time. To perform a stoppie, press the Stoppie button and brake at the same time. Stunts gain you Nitro.

Finishing Move

Using the keyboard: While armed with a club weapon, approach the enemy and press the finishing move button.

Using a gamepad: While armed with a club weapon, pull the right stick down, hold it briefly and perform a semi-circle movement towards the enemy.



STARTING A GAME

Welcome to Jacked, where the fastest motorbikes in the world can be yours, including the gas turbine powered Marine Turbine Technologies' Superbike. All you have to do is steal them, while they're moving!

Roar across the USA, from New York to LA, fighting, racing and jacking bikes at super high speed. Take your biker gang along for the ride and indulge in some serious two-wheel mayhem.

Flame your enemies with Molotov Cocktails, blow them from the road with grenades, shoot them off their bikes with guns, or knock them senseless with clubs and tazers before jacking their bikes out from under them.

Being an outlaw biker has never been so much fun!

RIDER PROFILE

Your Rider Profile contains your character and game progress. Select an empty slot to create a new Profile, or choose an active Profile to overwrite the data or continue an existing game. If you are creating a new Profile, you will be asked to select a character and enter a Profile name.

Note that your progress is saved automatically during the game. You can change this via the "Profiles" option in the Main Menu.

Character Selection

When creating a new Profile, you can select one of six riders as your biker alter ego.



MAIN MENU

Mission Mode

This option will take you to the single-player mission game.

Multiplayer

Challenge a friend to a Race or Gang Battle on tracks and bikes unlocked in the Mission Mode.

Options

Adjust audio, resolution and graphical detail, keyboard and gamepad configuration (single and multiplayer), and toggle between Metric and Imperial units.

Profiles

Load, save or create a new Profile. You can also view data on your game progress, jump and speed records, and combat performance.

Lap Times

View the fastest lap times for each track.

MISSION MODE

Select "Mission Mode" in the Main Menu to enter the map screen. Here you can select a location and a mission. Green markers indicate locations that contain unlocked missions. Selecting a marker will display the locked and unlocked missions for that location. Every mission has silver and gold objectives. Completing silver objectives will unlock more missions. Complete all the gold objectives to unlock the legendary MTT Hammerhead Turbinebike.

Bike Selection

After selecting a mission, you need to pick your ride. Some bikes are only available for race missions, some only for combat missions. Jack new bikes during missions to unlock more rides in the Bike Selection screen. Highlight a locked bike to find out where it can be found.



Race Missions

Race

Race three, four or five laps against vicious enemy bikers.

Drop-Out

Six riders start the race, but each time the pack passes a checkpoint, the last one drops out.

Jack It

Hunt down an opponent and jack his bike before the laps run out. Don't let him get too far ahead or you'll lose the mission.

Survival

Survive the onslaught of attacks from enemy bikers and make it through the checkpoints.

Time Attack

Ride fast to beat the lap time.

Combat Missions

Gang Battle

Join forces with your biker gang to score more points than a local gang. To score a point you need to carry the token through a checkpoint before the time runs out. Only you or the other gang boss can hold the token. The token goes to the other boss if the holder crashes, is jacked or knocked off his bike, or if the checkpoint countdown reaches zero. Press the Gang Offensive button to send your gang ahead to secure the road in front of you.

Timed Assault

Eliminate or jack a number of enemy riders before the time runs out.

MULTIPLAYER MODE

Challenge a friend to a Race or a Gang Battle. Select any unlocked location from the Map Screen. Each location will have a Race or a Gang Battle challenge. Players then choose a rider and any available bike.



SCREEN DISPLAY

The interface displayed at the bottom of the screen remains the same for all mission types. Information displayed on top of the screen will vary to reflect the current mission type. The image below shows the single player Gang Battle screen.



PAUSE MENU

Press the Pause button to enter the Pause Menu during the game. "Restart" will begin the mission again. "Quit" will exit the game and return to the Main Menu.

Be careful – jacked bikes and completed objectives gained on the current mission will be lost if you restart or quit a mission.

GAME PLAY

Jacking Bikes

To jack a bike, stun the rider and press the Jack button while still in range. Your rider will leap across to the enemy's bike, throw him from it and take control. You can jack bikes on the road or in the air, and at any speed. When a bike is jacked, you will be awarded with a Jacking Boost – you must survive this high-speed burst for the bike to be unlocked.

Jacking is the only way to unlock new bikes.



Recovering after being stunned

If you get stunned by an enemy biker, you won't be able to brake, accelerate, or use your weapons. Recover by repeatedly tapping the Recovery button. The bar on the screen shows your recovery progress.

Nitro Boost

Trigger your Nitro Boost by pressing and holding the Boost button. You gain boost for collecting Nitro pick-ups (blue glow), performing wheelies and stoppies, gaining air time from ramps, fighting, and jacking bikes.

See the Controls section of this manual for instructions on performing stunts.

Combat

Punching the enemy is all well and good but weapons are more effective and offer a greater reach. Drive through the pick-ups to equip a weapon. You can tell the weapon type by the colour of the glow around the pick-up.

Melee Weapons

Club Weapons – Turquoise Glow

Attack your opponents with an array of wood and metal clubs. Their range is limited, but if you score a hit, your opponent will be stunned, allowing you to jack him. You can also perform a finishing move with clubs.

Tazer – Pink Glow

The tazer fires an electric charge at an opponent. Its range is higher than a club, but you can't perform a finishing move.

Ranged Weapons

Fire or launch the Ranged Weapons by pressing the Fire button. They are more powerful than Melee Weapons and can blast opponents from their bikes. As your opponents are not left stunned, you cannot jack their bikes.

Shotgun – Red Glow

Use the shotgun to blow an opponent ahead of you off his bike.

Grenade – Green Glow

Grenades explode as soon as they hit a solid obstacle. Riders within the blast radius are blown off their bikes. The green arrows over the road show the point where your grenade will impact.

Molotov Cocktail – Yellow Glow

Molotov Cocktails explode into a ball of flames on impact. Fire will persist on the road and ignite any rider passing through it, including you. If you catch fire, use your Nitro Boost to extinguish the flames. The green arrows over the road show the point where your Molotov Cocktail will impact.

Finishing Move

The Club Weapons have a special secret: they are the only weapons that allow you to perform a finishing move. See the Controls section of this manual for instructions on performing finishing moves.

Target Indicators

Your enemies use Range Weapons too. Watch out for the red arrows on the road – they indicate the points where an enemy Range Weapon will impact.



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