



Games  
for Windows®



# INDIANA JONES™ 2

THE  
ADVENTURE CONTINUES



**Tt**  
games

  
LUCASARTS™

## **Important Health Warning About Playing Video Games**

### **Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

PEGI ratings and guidance applicable within PEGI markets only.

### **What is the PEGI System?**

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



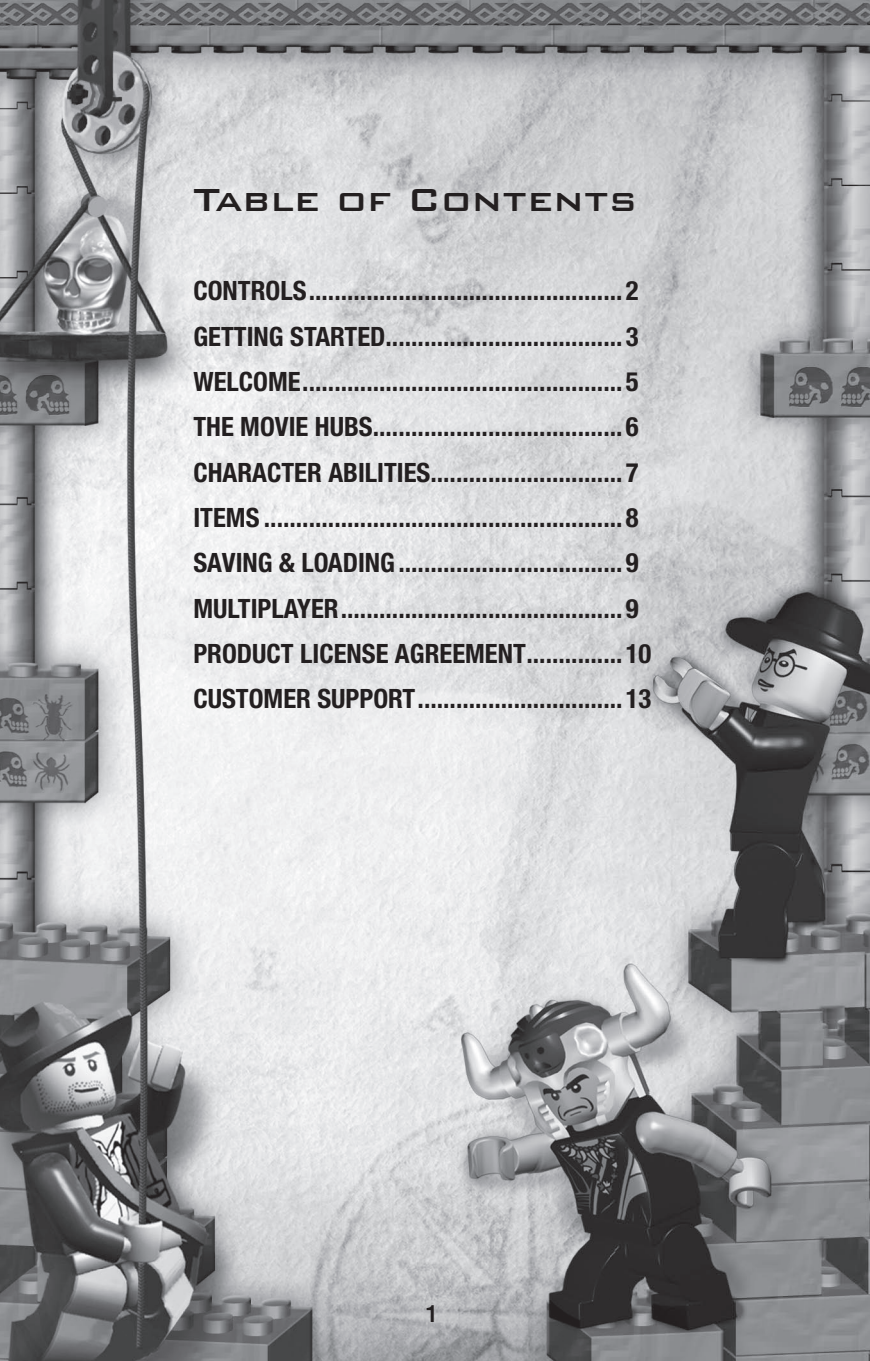
The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



For further information visit <http://www.pegi.info> and [pegonline.eu](http://pegonline.eu)

## TABLE OF CONTENTS

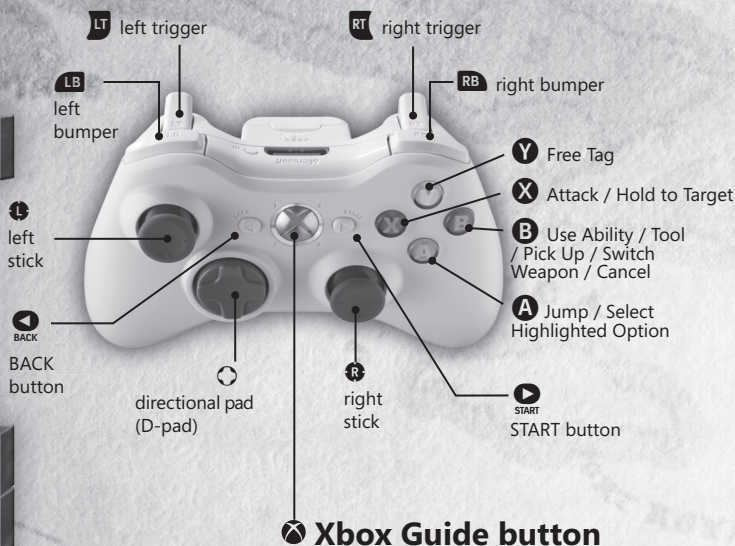
CONTROLS.....	2
GETTING STARTED.....	3
WELCOME.....	5
THE MOVIE HUBS.....	6
CHARACTER ABILITIES.....	7
ITEMS .....	8
SAVING & LOADING .....	9
MULTIPLAYER.....	9
PRODUCT LICENSE AGREEMENT.....	10
CUSTOMER SUPPORT .....	13





# GAME CONTROLS

## XBOX 360® CONTROLLER FOR WINDOWS



## CONTROLS

CONTROL	PLAYER 1	PLAYER 2	360 CONTROLLER EQUIVALENT
Move left	A	LEFT	LEFT D PAD/THUMBSTICK
Move right	D	RIGHT	RIGHT D PAD/THUMBSTICK
Move up	W	UP	UP D PAD/THUMBSTICK
Move down	S	DOWN	DOWN D PAD/THUMBSTICK
Free Tag	K	NUM 3	Y
Attack / Hold to Target	H	NUM 1	X
Use Ability / Tool / Pick Up / Switch Weapon / Cancel	J	NUM 2	B
Jump / Select Highlighted Option	U	NUM 5	A
Freeplay Character Toggle	LEFT CTRL	RIGHT CTRL	RB
Pause / In-Game Options	ENTER	NUMPAD ENTER	START
Freeplay Character	SPACE	NUM 0	LB

# FAMILY SETTINGS

Family Settings in Games for Windows – LIVE and Windows Vista® parental controls work together. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the LIVE service. And set time limits on how long they can play. For more information, go to [www.gamesforwindows.com/live/familysettings](http://www.gamesforwindows.com/live/familysettings).

## GETTING STARTED

### INSTALLATION

To install **LEGO® Indiana Jones™ 2: The Adventure Continues**, insert the DVD into your computer's DVD-ROM drive. If you have Autorun enabled, installation will begin. If you do not have Autorun enabled on your computer, open My Computer from either your desktop or the START Menu and double-click on the DVD-ROM drive showing the LEGO® *Indiana Jones* icon.

Double-click the program icon to start installation. Once started, a series of onscreen instructions will guide you through the rest of the installation procedure. If you experience problems with the installation, read the Troubleshooting Guide on the Disc.

**NOTE:** We recommend closing all background applications and turning off any virus scanning software before beginning installation.

Some of the information in this manual may have changed prior to the game's release. If any information you are looking for does not appear correct, please refer to the ReadMe file.



# MINIMUM SYSTEM REQUIREMENTS

- **OPERATING SYSTEM**

**Required:** Windows XP or Windows Vista

- **COMPUTER**

**Required:** 100% DirectX 9.0c compatible computer

- **CPU**

**Required:** Intel P4 1.8 Ghz or AMD Athlon XP 2200+

**Recommended:** Intel P4 3.0 GHz or AMD Athlon 64

- **MEMORY**

**Required:** 256 MB RAM, 512 MB RAM required for Windows Vista

**Recommended:** 512 MB RAM, 1 GB RAM recommended for Windows Vista

- **GRAPHICS CARD**

**Required:** ATI X1300\* / NVIDIA FX 5800\* \*w/256MB RAM

**Recommended:** ATI HD2900 / NVIDIA 8800 GT

- **SOUND CARD**

**Required:** 100% DirectX 9.0c compatible Audio Device

- **DVD-ROM**

**Required:** DVD-ROM drive

**Recommended:** 8X Speed DVD-ROM drive

- **INPUT DEVICE**

**Required:** Keyboard and mouse

**Recommended:** Six Button Dual Analog Gamepad



# WELCOME

Indy is back to outsmart the bad guys, outrun the boulders and out-solve the puzzles in his latest LEGO® adventure! Get that whip cracking in **LEGO® Indiana Jones™ 2: The Adventure Continues** with Indy and his colourful cast of friends and enemies!

## PLAYSETS



### STORY PLAYSETS

Open the LEGO® Playset to discover new worlds to play in. Only the first *Indiana Jones and the Kingdom of the Crystal Skull* box can be opened at the start, but others will become available as you progress. Collect new characters in each box to expand your adventure and gain access to new areas.

### Quick Play

Open the Quick Play box to mix up characters from different movies. Choose your favorite characters, then jump straight into a level of your choice.

### Build your own adventure

Collect together unlocked levels, or levels that you have created, into a whole new globe-spanning escapade for Indy. Select the levels, locations, characters and the quest items to fashion your own rollercoaster of an adventure.

### Build your own level

For the first time ever, you can now build your own levels and design your own gameplay! Choose the “Build Your Level” option, then use the LEGO® characters to place and move LEGO® bricks, models, vehicles and even other characters! Lay down baseplates, add traps and when you’re done with your LEGO® masterpiece, select the “Play Level” option to test it all out!

Note that a limited amount of elements and models are available from the very start – you’ll unlock more as you progress.





## THE MOVIE HUBS

Experience a whole new way to enjoy LEGO® *Indiana Jones* adventures with the Movie Hubs. All of the action and excitement of the *Indiana Jones* movies have been condensed into a playable area filled with levels and challenges to find and secrets to unlock.

### STORY MODE

Search for doors and other entrances to uncover levels based on the actual *Indiana Jones* movies. As Indy and his friends progress, discovering new characters and abilities along the way, further areas will become available for exploration.

### TREASURE MODE

Once a level has been completed in Story Mode, it can be played again in Treasure Mode. Players will encounter a different challenge than seen previously, requiring two new characters to complete.

### CHARACTER PURCHASER

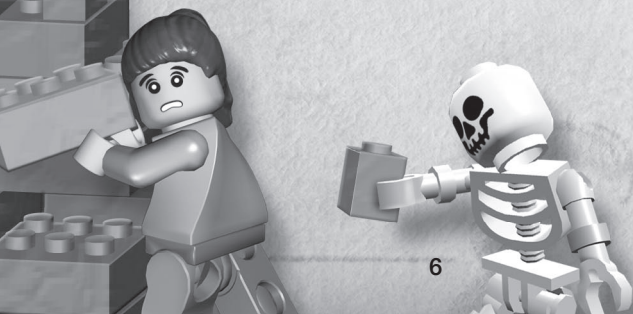
As you progress through the Hubs, you'll be able to purchase new characters. The special purchasable characters when approached will display their character name and cost in LEGO® studs. Press the "U" key on your keyboard to buy the character.

### RED BRICKS

Complete challenges in the Hubs to unlock Red Bricks. These will be parachuted in and will enable cheats to be purchased when collected.

### SPLIT SCREEN

When two people are playing together, they can each head off on their adventures with the new split screen feature. Moving back towards the centre of the screen will reunite you with your companion.



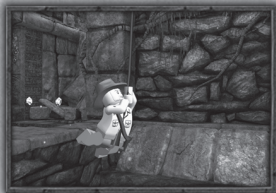


# CHARACTER ABILITIES

## BUILDING

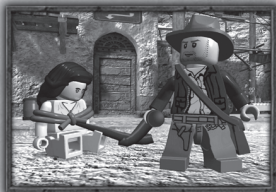
In the world of LEGO® *Indiana Jones™ 2: The Adventure Continues* you'll often need to build objects out of LEGO pieces to overcome obstacles. Just approach a pile of bouncing LEGO® bricks and press and hold the "J" key on your keyboard.

## THE WHIP



### Whip Swing

Indy can now use his whip to swing across chasms to safety at any point where a Whip Swing point is displayed. Indy's whip also transforms into a makeshift rope which he can climb and swing from to reaching previously inaccessible locations. Holding the "A" or "D" key on your keyboard in the intended swing direction will help you gain more momentum.



### Whip Tie

Indy can entangle enemies using his whip, rendering them helpless. Once an enemy is tied up, pick him up with the "J" button or drag him wherever you want! Be careful, enemies can eventually wriggle free of the whip. They are also more vulnerable to attacks when entangled in this way.

## Whip Targeting

When armed with the whip, press and hold the "H" key on your keyboard to start Whip Targeting. While Indy is spinning his whip, you can guide the cursor across the screen to grab objects and target bad guys that may otherwise be unreachable.

## COMBAT

All characters can attack with their fists, but try finding a tool or a melee weapon to dispatch the enemy far quicker. When carrying more than one weapon, pressing the "J" key on your keyboard will cycle between melee, weapons drawn from your hip holster, or tools / weapons from your character's back.

## RANGED TARGETING

When armed with a weapon or tool that can be thrown (such as a spear), press and hold the “H” key on your keyboard to bring up the targeting cursor. With this, you can aim at objects more accurately.



## ROPE CLIMB / SWING

Jump towards a rope, chain or vine to grab onto it. To effectively build momentum, the player has to hold the stick in ONE direction (If you want to swing to the left, the stick must be pushed and held to the left). Ropes can also be climbed by pressing up on the Left stick while holding on to it.

## OBJECT THROWING

Out of ammo? Characters can use their environment to assist them in their fight. Pick up chairs, bottles, spears and more with the “J” key on your keyboard. Press and hold the “H” key to bring up the targeting cursor and throw it.

## BANANAS & MONKEYS

Monkeys are mischievous little critters and often have useful objects in their paws. Fortunately they can often be persuaded to swap it for a tasty banana.

## ITEMS

### SILVER LEGO® OBJECTS

Silver LEGO® objects are remarkably robust and vulnerable only to explosives. You’ll need dynamite, a grenade or other explosive types of weapons in order to break them.

### MOVEABLE OBJECTS

Some objects in the game can be pushed to reveal secret entrances or granting access to high platforms. Push the object in the direction you’d like to move it.

### TORCHES

You can use torches to clear your path of critters and blow up obstacles. Also, torches can set some objects alight.

### PHOBIA

Certain characters have fears that won’t allow them to move forward. For example, Indiana Jones is afraid of snakes, Dr. Jones Sr. is afraid of rats, and Willie is afraid of bugs. Find a torch to clear the critters from your path and conquer the character’s fears.



## SAVING & LOADING

When you first complete a level or purchase an item you will be asked to select a save-game file. Choose which one and press the "U" key to confirm.

You will be asked if you wish to enable auto-save, which is recommended. If you do so, LEGO® *Indiana Jones™ 2: The Adventure Continues* will the save your progress into this file automatically at the end of each chapter.

## MULTIPLAYER

To have a second player join in the action press the "F2" key on the keyboard. If you want to drop out, press the "Enter" key and select Drop-Out from the Pause Menu.





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#### In Australia send to:

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2. Your name and return address, typed or clearly printed.
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### **Online Services with Activision Forums, E-Mail and File Library Support**

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**NOTE:** Please do not contact Customer Support for hints/codes/cheats; only technical issues.

**Internet:** <http://www.activision.com/support>

Our support section of the Web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can submit a question/incident to us using the online support form. A response may take anywhere from 24–72 hours depending on the volume of messages we receive and the nature of your problem. **NOTE:** Internet support is handled in English only.

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