

NEED FOR SPEED™

SHIFT



# ***EPILEPSY WARNING***

**Please read before using this game or allowing your children to use it.**

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures. If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing.

We advise that parents should monitor the use of video games by their children. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, discontinue use IMMEDIATELY and consult your doctor.

## ***PRECAUTIONS TO TAKE DURING USE***

- ▶ Do not stand too close to the screen. Sit a good distance away from the screen, as far away as the length of the cable allows.
- ▶ Preferably play the game on a small screen.
- ▶ Avoid playing if you are tired or have not had much sleep.
- ▶ Make sure that the room in which you are playing is well lit.
- ▶ Rest for at least 10 to 15 minutes per hour while playing a video game.

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## STAY IN THE GAME AND REGISTER WITH EA!

Create an EA Member Account and register this game to receive free cheat codes and game hints from EA. Creating an EA Member Account and registering this game is fast and easy!

Visit our website at [ea.onlineregister.com](http://ea.onlineregister.com) and sign up today!



[WWW.NEEDFORSPEED.COM](http://WWW.NEEDFORSPEED.COM)

## INSTALLING THE GAME

**NOTE:** For system requirements, see [electronicarts.co.uk](http://electronicarts.co.uk).

### To install (disc users):

Insert the disc into your disc drive and follow the on-screen instructions.

### To install (EA Store users):

**NOTE:** If you'd like more information about purchasing direct downloads from EA, visit [www.eastore.ea.com](http://www.eastore.ea.com) and click MORE ABOUT DIRECT DOWNLOADS.

Once the game has been downloaded by EA Download Manager, click the install icon that appears and follow the on-screen instructions.

Launch the game (once it is installed) directly from the EA Download Manager.

**NOTE:** If you've already purchased a title and would like to install it on another PC, first download and install the EA Download Manager on the other PC, then launch the application and log in with your EA account. Select the appropriate title from the list that appears and click the start button to download the game.

### To install (third party online users):

Please contact the digital retailer through whom you purchased this game for instructions on how to install the game or how to download and reinstall another copy.

## STARTING THE GAME

### To start the game:

Games on Windows Vista™ are located in the **Start > Games** menu and on earlier versions of Windows™ in the **Start > Programs** (or **All Programs**) menu. (EA Store users must have the EA Download Manager running.)

**NOTE:** In Windows Vista Classic Start menu style, games are located in the **Start > Programs > Games > Games Explorer** menu.



## COMPLETE CONTROLS

These are the default controller settings. To change your controller scheme or adjust sensitivity, select Options from the Main menu, then go to Gameplay and select Controls.

### GENERAL GAMEPLAY

Throttle	Up Arrow
Brake	Down Arrow
Steer left	Left Arrow
Steer right	Right Arrow
NoS	SPACEBAR
Handbrake	Right SHIFT
Gear up	INSERT
Gear down	DELETE
Look back	B
Change camera	F
Pause menu	ESC
Reset car	RETURN
Turn Player Names ON/OFF (online only)	Z
Cycle HUD Mode	C
EA Messenger	M

## YOUR STYLE IS YOUR SIGNATURE

Your world is a five-speed cockpit; everything outside is an asphalt blur of sidewalls, cheering fans, and enemy drivers. Your car's 350-horsepower heart rumbles in your hands and pure torque slams you every time you turn the wheel, just the way you like it. Driving's in your DNA, and everything you do—every move, every moment—defines you.

You can slide through the pack like a ghost, untouchable, taking every corner perfectly. You can ride wild, attacking the road and any driver between you and the finish line. Up to you. A champion plays to their instincts, pushing right to the very edge of what they can control ... and then, past that edge.

It doesn't matter if you're a precision instrument or an engine of destruction, so long as everybody knows who you are when you get behind the wheel. Because out on the track, you're a champion or you're nothing.

## SETTING UP THE GAME

### SAVING AND LOADING A PROFILE

Create a driver profile to save your progress through the game. Progress is automatically saved after every completed race.

Your driver profile automatically loads at its last save point when you launch the game.

### OPTIONS

Gameplay	Change your control preferences, toggle your HUD to ON/OFF, or set your driving aids, damage effects, transmission type, and difficulty.
Audio	Customize in-game music and sounds.
Video	Adjust your picture.
Online	Sign in or out of EA Nation, change Persona, access EA messenger and view EA Nation terms & conditions.
Graphics	Adjust your resolution, textures and detail of in game graphics.
Save/Load	Load from your last save, save changes made between races, or turn autosave ON/OFF.
Redeem Codes	Enter promo codes for special content
Credits	The happy maniacs who made <i>Need for Speed™ SHIFT</i> happen.

## PLAYING THE GAME

Dive into the world of professional street racing and choose your own path to the NFS World Tour. Perfect your lines or go gladiator on the competition ... whatever it takes to put the pack in your rearview and make it to the ultimate test of skill: the NFS Live World Tour.



### DRIVER POV

*Need for Speed SHIFT* lets you choose your perspective, from outside the car to inside the racing helmet, watching your hands rattle on the wheel. You can switch perspectives on the fly by pressing F.

### THE PERFECT LINE

Every road has a perfect line for maximum speed. Yours is visible as a green line on the track. Stick hard to the line to dominate races and earn extra Profile Points. The line also changes color to reflect your situation: yellow if you're hitting a corner too fast, red when you're about to leave the track, face-first.

You can turn the Line OFF from the Gameplay menu under Options.

## DRIVER PROFILE

Every driver has their own style, and every move you make out on the track reflects yours. Whether you favor precision or aggression, your Driver Profile shapes the challenges you face and the opportunities you're given.

Every new driver starts off with a one-lap qualifier to see what your natural abilities are; your race engineer recommends default game settings based on your performance. From there, evolve your Driver Profile any way you want.



Your Driver Profile screen comes up after every race to outline what you did and how well you did it. You can also view an opponent's Driver Profile when you go online for some multiplayer action, so you'll know just how good the competition is.

## DRIVER LEVEL AND PROFILE POINTS

While you're building up your style, you're also earning rewards and upping your Driver Level. Every car you pass, every corner you drift, every single thing you do right also wins you Profile Points. Rack up the points and your driver levels up, unlocking new parts, flashier mods, better challenges, bigger purses, and epic cars.

Points are earned in every game mode ... Career, Quick Race, and Multiplayer.

**LEARN FAST:** Career mode opens a lot of doors, but expect to spend time Quick racing or battling online opponents if you plan to earn enough points for the top-tier rewards.

### PROFILE POINTS METER

Pull a move that earns points, and you also add to the Profile Points meter. Max it out for a multiplier that doubles all the points you accumulate. Slack off, and the meter starts draining. Keep performing profile-building actions to keep that multiplier humming.

### CASHFLOW

You still have to earn some sweet cash to buy the cars and parts you've unlocked. Finish anywhere in the top eight and you'll make some dough, but finish in the top three to get the best upgrades faster.



## QUICK RACE

Choose your race event, your car, track location and tear it up. Advancing through Career mode unlocks more cars to use in Quick Races; any Career or Rewards cars are available in Quick Race. Any cash or points earned in a Quick Race are available in Career mode.

**LEARN FAST:** Love taps won't mess up your ride, but a real collision can put you to the rear of the pack.

## CAREER

Earn a reputation on the toughest courses on Earth—London, Tokyo, Road America—and beyond, building and upgrading your car collection as you go. Advance all the way to the NFS Live World Tour, and carve your name into street racing history.

## EVENT MAP



## CAREER MAP



Choose which races to run from your Career Map.

Click a Competition to enter it and see what events are available. Select an event to start rolling. If you already aced that race, press [ to see how well you did and what stars you earned.

Locked Competitions show you how many stars you need to earn to access them. You also unlock new upgrade tiers as you progress through your career, upping the competition and the stakes.

**LEARN FAST:** Many Career events have restrictions on the kind of car you can use. You must use a ride that complies to participate in those events.

## FRIENDS COMPETITION

Compete against your friends for ownership of each career event. A green light by an event means you have the best lap time or highest drift score. A red light means one or more of your friends holds that title ... until you can take it away.

Go to the Friends Competition Leaderboard to see who owns the most tracks.

**LEARN FAST:** You must be signed into EA Nation to see the Friends Competition markers.

## STARS

Dominate a race to earn stars according to your performance level. Coming in third earns you a star. Taking the checkered flag earns you three. Build up your star count to unlock new Competitions and advance your career.

Bonus stars are available for pulling off special objectives like racing clean or holding a drift long enough. You can also earn stars by racking up enough Profile Points in a single race.

Your Career Map tells you how many stars are available in every event.

**LEARN FAST:** Odds are you won't nail every Star on your first try. You can always take a race again to pick up what you missed on the first go.

## BADGES

Complete a special track challenge and you won't just earn a star for your trouble, you'll also earn a badge to prove you did it.

Minor Badges are awarded throughout your career as you hit major milestones—racking up major mileage on a car, winning consecutive races, mastering corners, defeating Rival drivers—and add up to Major Badges as you continue to excel across every track. Major Badges upgrade (Bronze, Silver, Gold, and Epic) as you add more Minor Badges to your collection.

Check the Badge details screen by pressing 2 on your Driver Profile page to see what badges are available and how they're earned. Every badge earned can also be added to your car from the Visuals menu under Cars, if you want another way to show up the competition.

## RIVALS

Some people resent it when a new guy comes along and dusts them like a little girl. Rivals are a step up from the usual competition, better behind the wheel ... or just meaner.

Post a podium finish for every event in a Competition and a Rival will make things personal by issuing a direct challenge. Accept it at any time from that Competition. Dominate those challenge events to earn badges, extra stars, and some fat cash for your wallet.

That'll teach 'em to be a sore loser.

## SPECIAL INVITATIONAL EVENTS

When your career hits a certain trajectory, opportunities start coming your way. Invitational Events are bonus chances to earn stars and money in a Hot Lap or Eliminator race. Hot Laps test precision driving, while Eliminators are built for more aggressive tendencies.

## NFS LIVE WORLD TOUR

This is what it's all about: a no-mercy, two-series marathon that spans the globe and a finale race to take the championship. If you make it to the Tour, you're a champion who's up against champions. The margin for error is slim. If you win the Tour, you've reached the pinnacle of your sport ... but that's a *big* "if."

## THE CARS

Buy the rides you want, then upgrade and tune them into perfect machines. Just remember: cars perform differently. Get a feel for what your cars do best, and use them accordingly.

**LEARN FAST:** The classic drifting technique is to rip your E-Brake and slam the gas while turning into a corner, but with some cars, all it takes is a hard turn to break the grip, or some normal brake taps. Either way, don't forget to counter-steer coming out of the turn, or you might faceplant into a wall. If you start fish-tailing, tap the brakes to get your grip back.

## YOUR GARAGE

It's where your cars live when they're not tearing up the asphalt. Choose Cars from the Main menu to visit and work on all your babies.

Every driver starts with a two-car garage, but more garage slots are earned as your Driver Level increases.

### BUYING CARS

If you've got the cash and an open garage slot, you can buy any unlocked car you want. From the Main menu, go to Car Lot under Cars. Once you buy a car, it's available to you in all game modes.

### SELLING CARS

Selling a car that doesn't cut it anymore puts money in your pocket and frees up a slot in your garage. Go to the My Cars page, pick the wheels you want to ditch, and press 2.

## PHOTOS AND REPLAYS

Capture the moment in pictures by opening the Pause menu at any time and selecting Photo Mode. Use the arrow keys to pan around your car, the 6/7 keys to zoom in/out, and ENTER to take a snapshot.

Even better, you can check out a video replay of your current stage. Select Replay from the Pause menu, then click the camera controls to play/pause the footage. You can also capture a still image in Photo Mode by pressing ENTER.

If you're signed in to EA Nation, any photo you capture automatically uploads to the EA server. You cannot capture images during Multiplayer matches. Only your last ten photos are available; visit [NeedforSpeed.com](http://NeedforSpeed.com) to make sure your favorite images are saved.

## NITROUS

Just because the game's gone legit doesn't mean street racers have given up the laughing gas. Buy a nitrous tank from the Upgrades menu and give yourself a boost by pressing and holding the SPACEBAR for as long as you need it ... or until your tank is drained.



## CUSTOMIZATION

Dig in and make your cars lighter, tighter, faster and cooler. Select Cars from the Main menu to get started.

### VISUALS

It won't make you go faster or grip tighter, but what's the point of winning if you don't look cool? Head to the Visuals menu to respray your car and up-style your wheels with better alloys and finishes. You can also apply, rotate, or scale the badges you've won and decals you like.

### UPGRADES

There are a lot of things you can replace and improve on a car to make it perform exactly the way you want ... if you've got the money.

#### PARTS

Beef up performance with better engines, drivetrains, a turbo/supercharger, or concentrate on handling by adding new tires, brakes, and improved suspension.

#### BODY CONVERSION PARTS

Take that stock car and make it ready for the big leagues by throwing on some body kits for extra downforce and aerodynamics, or stripping out the cockpit to reduce your weight.

#### RACE CONVERSION PARTS

Add a nitrous tank or replace your exhaust system. Put on fatter tires and shorter final drives. You'll have yourself a race car before you know it.

#### WORKS CONVERSION

If you've bought all the parts and conversions, there's only one place left to go: crazy. Works packages cost a serious bundle and go into microscopic detail to squeeze every last inch of performance out of your ride. It'll hurt your wallet bad, but you'll feel that quality out on the track.

**LEARN FAST:** Only select cars qualify for works conversion, so keep an eye out when shopping for your next ride.

## ADVANCED TUNING

Sometimes getting the best performance isn't any tougher than opening the hood with a wrench in your hand. Adjust everything from tire pressure to shocks and drivetrains until your baby purls on the track. Tuning a car doesn't cost a thing, and can make a world of difference.

### QUICK TUNING

In a hurry? Turn the job over to your engineer when you enter the Tuning menu. Just tell him where to put the focus—steering, gearing, handling, or downforce—and let him do the rest.

## EVENTS

There are variations on every race, from starting position and number of opponents to time of day. Some races might even limit your choice of cars, but that shouldn't matter to a truly gifted driver, right?

- |                           |   |
|---------------------------|---|
| <b>Race</b>               | A straight circuit race, you against a dozen or so other racers who don't plan to lose.   |
| <b>Eliminator</b>         | Stay ahead or say goodbye. A multi-lap race where the last place driver on every lap gets dropped. There's also a time-based variant that drops the last place driver every 30 seconds.     |
| <b>Drift</b>              | Polish your technique on a marked course that's scored by how fast and controlled your drifts are. The driver with the most points wins.  |
| <b>Driver Duel Series</b> | Chase down or out-pace a top-ranked driver in a best-of-three battle. Take part in a series of races, across multiple tracks. The winner is the one with the most series points at the end. |
| <b>Endurance</b>          | Hang tough through hour-long races built to test your—and your car's—stamina.   |
| <b>Manufacturer</b>       | A pure test of skill. Take whatever car you're handed and drive it to victory.  |
| <b>Time Attack</b>        | All you have to do is set a new lap record, with the record-holder fighting you the whole way.  |
| <b>Hot Lap</b>            | You've got three target times to beat, three stars to win, and only a few laps to make it happen.   |

**LEARN FAST:** Cut a track during a race and the lap simply won't count. Repeat offenders are hit with disqualifications.



## MULTIPLAYER

Prove you've got the skills to beat drivers from around the world in Race, Time Attack, and Drift battles. Up to 8 players compete to earn Profile Points and cash for use in Career mode in amounts determined by your career progress. Or pair off for an intense one-on-one in the Driver Duel Championship.

**LEARN FAST:** Be sure to check out the competition's Driver Profile, badges earned, and stats while you're in the Lobby.

- Ranked** Race like you mean it, because the results go on your permanent record.
- Unranked** Play without reporting your finishing stats, but less risk equals less cash rewards if you win.
- Quick Match** Find and join any available multiplayer match.
- Create Match** Make your own Ranked or Unranked match and keep it private or open it to the public.
- Custom Match** Search for the specific match you want to race.

### DRIVER DUEL CHAMPIONSHIP

Face off in ranked one-on-one tournament battles for Profile Points, cash, badges, and trophies.

Each stage contains a best-of-three competition where players alternate between Lead and Chase positions. Lead car players must complete the lap in front or pull far ahead of the Chase car. To beat the Lead, a Chase car player must take the lead and hold it for five seconds. If necessary, a sudden death tiebreaker determines the winner.

Win each stage to advance all the way to a Championship round. Lose, and you're kicked back down the ladder.

## SETTING UP AN EA ACCOUNT

You need to set up an EA Account in order to access the online features of *Need for Speed SHIFT*. If you already have an EA Account, you can play online instantly. The game will prompt you to sign in with an existing EA Account or to create a new EA Account. Once you've linked the game to your EA Account, you can then play online. Linking to an EA Account is easy and all it takes is an e-mail address and a password.

Your e-mail address and password are also your login to NeedforSpeed.com. Join the online community now!

### EA MESSENGER

EA Messenger allows you see your network of friends online in the game, and provides you with the ability to send and receive game invites online. Press **M** to display EA Messenger.

## PERFORMANCE TIPS

### PROBLEMS RUNNING THE GAME

- ▶ Make sure you meet the minimum system requirements for this game and that you have the latest drivers for your video card and sound card installed:

For NVIDIA video cards, visit [www.nvidia.com](http://www.nvidia.com) to locate and download them.

For ATI video cards, visit [www.ati.amd.com](http://www.ati.amd.com) to locate and download them.

- ▶ If you are running the disc version of this game, try reinstalling DirectX from the disc. This is typically found in the DirectX folder on the root of the disc. If you have Internet access, you can visit [www.microsoft.com](http://www.microsoft.com) to download the latest version of DirectX.

### GENERAL TROUBLESHOOTING TIPS

- ▶ If you have the disc version of this game and the AutoPlay screen does not automatically appear for installation/playing, right-click the disc drive icon found in My Computer and select AutoPlay.
- ▶ If the game is running slowly, try reducing the quality of some of the video and sound settings from the game's options menu. Reducing the screen resolution can often improve performance.
- ▶ For optimum performance when playing, you may like to disable other background tasks (except the EADM application, if applicable) running in Windows.

### INTERNET PERFORMANCE ISSUES

To avoid poor performance during Internet play, be sure that you close any file sharing, streaming audio, or chat programs prior to entering gameplay. These applications can monopolize your connection's bandwidth, causing lag or other undesirable effects.

This game uses the following TCP and UDP port(s) for Internet play:

**TCP:** 18201, 18206, 55000

**UDP:** 18206, 56000

Please consult your router or personal firewall documentation for information on how to allow game related traffic on these ports. If you are attempting to play on a corporate Internet connection, contact your network administrator.

## CUSTOMER SUPPORT

If you have trouble with this game, EA Customer Support can help.

The EA Help file provides solutions and answers to the most common difficulties and questions about how to properly use this product.

#### To access the EA Help file (with the game already installed):

Windows Vista users, go to **Start > Games**, right-click the game icon, and select the appropriate support link from the drop-down menu.

For users on earlier versions of Windows, click the **Technical Support** link in the game's directory located in the **Start > Programs** (or **All Programs**) menu.

#### To access the EA Help file (without the game already installed):

1. Insert the game disc into your DVD-ROM drive.
2. Double-click the My Computer icon on the Desktop. (For Windows XP, you may need to click the **Start** button and then click the My Computer icon).
3. Right-click the DVD-ROM drive that has the game disc and then select **OPEN**.
4. Open the **Support > European Help Files> Electronic\_Arts\_Technical\_Support.htm** file.

If you are still experiencing difficulty after utilizing the information in the EA Help file you can contact EA Technical Support.

#### EA CUSTOMER SUPPORT ON THE INTERNET

If you have Internet access, be sure to check our EA Technical Support website at:

<http://eusupport.ea.com>

Here you will find a wealth of information on DirectX, game controllers, modems, and networks, as well as information on regular system maintenance and performance. Our website contains up-to-date information on the most common difficulties, game-specific help, and frequently asked questions (FAQs). This is the same information our support technicians use to troubleshoot your performance issues. We keep the support website updated on a daily basis, so please check here first for no-wait solutions.

#### SUPPORT CENTRE CONTACT INFO

If you require further assistance and would prefer to speak to a technician, telephone our Customer Support team (9am-9pm, Monday-Friday):

**Telephone:** 0870 243 2435

**NOTE:** No hints or codes are available from the Support Centre.

**Fax:** 0870 2413231

Calls charged at national call rates; please consult your telecoms provider for details.

**To help us diagnose the problem please generate a DirectX Diagnostic report of your PC before calling us:**

Click **Start > Run...** and type **dxdiag**. Click **OK**, then once the report is complete, Click **SAVE ALL INFORMATION...** and save the report to your Windows Desktop.



# WARRANTY

**NOTE:** The Following warranties only apply to products sold at retail. These warranties do not apply to products sold online via EA Store or third parties.

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## RETURNS AFTER WARRANTY

Electronic Arts will replace user-damaged media, current stocks allowing, if the original media is returned with a cheque or postal order for £7.50 per disc, payable to Electronic Arts Ltd. Please remember to include full details of the defect, your name, address and where possible, a daytime telephone number where we can contact you.

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This game incorporates dynamic advertisement serving technology offered by Massive Inc. which enables advertising to be temporarily uploaded into the game on your PC or console, and replaced while you are online. Massive only logs information that is needed to measure presentation of, and serve advertising to the appropriate geographic region, and to the right location within the game. Logged data may include Internet Protocol Address or gamer tag, in game location, length of time an advertisement was visible, size of the advertisements, and angle of view. This information may be used to calculate the number of unique and repeat views of dynamic in game advertising. The logged information is not used to personally identify you. This ad serving technology is integrated into the game; if you do not want to use this technology, do not play the game while connected to the Internet.

For more information see EA's privacy policy at [privacy.ea.com](http://privacy.ea.com) or visit <http://www.massiveincorporated.com/>



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